

## Innovative forms of organizing an English lesson

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**Abstract:** In this article, the author describes innovative forms of organizing an English lesson at the initial stage, lists the advantages and disadvantages of traditional, as well as non-traditional forms of education.

**Keywords:** lesson, organize, innovation, game, non-traditional lesson

At present, the traditional method of teaching foreign languages is becoming obsolete for some reason, and forces teachers to turn to innovative ideas. The following disadvantages of the traditional teaching method can be distinguished:

1. Low efficiency of modern teaching technology.
2. Lack of verbal activity of students.
3. Lack of basic knowledge and lack of speed in the transition from reproductive to productive activities.
4. Lack of good practice recommendations to fill and prevent gaps in learners' knowledge and skills.
5. Lack of a strong system for evaluating student work.

An innovative lesson cannot be taught without the use of information and communication technologies. One of the advantages of non-traditional lessons using ICT tools is their emotional impact on students, which is aimed at forming students' individual attitude to the material covered, at the development of various aspects of students' mental activity.

In lessons of this type, children of primary school age acquire skills and a desire to learn, develop an algorithmic style of thinking, knowledge and skills not only in a particular academic subject, but also master ICT tools, without which successful learning is impossible [1].

In multimedia educational programs in English, various methods are used to study new lexical and grammatical material, as well as programs that allow students to control their knowledge. These programs are not only used independently, but also in perfect harmony with the traditional method at any stage of training.

The use of a PC allows the teacher not only to increase the effectiveness of teaching, but also to interest students in learning foreign languages after graduation. These tasks contain interactive multimedia media content, which allows the teacher to draw the attention of students to the learning process, contributing to the emergence of

interest in the discipline under study, as well as the best assimilation of the studied material [5].

Multimedia computer programs allow you to organize courses on a new level. The visual richness of the didactic material makes it easy and comfortable for learning.

For example, presentations help draw attention to important elements and directly perceive information through illustrations.

Currently, there are various multimedia programs:

Microsoft Word - using this program, the teacher can create different exercises for each stage of learning.

Microsoft Power Point - with the help of presentations, the teacher has the opportunity to explain new material more accessible to children, moreover, visual information is more attractive to students.

Microsoft Excel - this program allows you to create exercises with an assessment of testing and accounting for incorrectly and correctly completed tasks.

Windows Movie Maker - the program allows you to create and edit videos, as well as create slide shows, overlay a soundtrack, add titles and subtitles, etc.

Computers turn an ordinary task into an exciting game in which each student is deeply motivated, and the teacher, in turn, applies various teaching methods. In this case, the textbook is only an auxiliary means of teaching in a foreign language lesson, and not the main one.

In addition, in the modern world there are more universal technical means of education, for example, interactive electronic boards. By using them, we practice the project method. This is a very effective way of explaining new grammar and vocabulary [2].

All the necessary information is displayed on the screen of such a table and directs each student to fruitful activity. Thematic texts prepared in a foreign language, exercises, vivid illustrations, audio and video materials are used to activate the lesson material.

SMART Board allows you to work without using the keyboard, mouse and PC screen. On this type of board, everything can be written down with a special marker, and there is no need to write everything again, since the material can be saved. This program includes a large number of illustrations that can be used in the lesson [4].

The language environment in the modern world is created not only live, but also on the Internet. The learner can also be a participant in this environment. In this environment, the student is in the mode of direct communication, faces real life problems, participates in their solution, acquires the skill of spontaneous speech. This is a big advantage over the traditional teaching method, in which learning follows a pattern.

The Internet contains a large amount of information: about the different cultures of countries, language training programs, textbooks, scientific articles in the field of linguistics.

The contact of the student with the language material occurs in competitions, tests, quizzes, videoconferences. Learning a foreign language strengthens the motivation to learn it, promotes the development of mental abilities through the acquisition of new conversational experience.

Therefore, it can be concluded that the cooperation between teachers and computer information technology is very effective in the process of teaching English. The use of a computer in foreign language lessons significantly increases the effectiveness of the educational process. Computer learning involves the assimilation of more material than that obtained using traditional teaching methods. In addition, computer generated material is more efficient.

The next non-traditional form of teaching English is the usage of games.

The game is one of the most important means of intellectual and moral education of children. Since games attract the attention of the whole class, lessons and situational games are an effective means of teaching and educating. The content of the game is always a series of learning tasks. In the game, students will be able to critically evaluate and use this knowledge in practice [3].

There are three aspects of relevance:

1. Social aspect.

Nowadays, most parents are preoccupied with work and household chores. Most often, children study the material at home on their own, that is, without anyone's help, which significantly reduces the level of knowledge of students.

2. Scientific aspect.

Educational standards of the Republic of Uzbekistan include a large number of requirements for the implementation of basic educational programs. Each student must use mental and creative abilities, which is difficult at the initial stage of learning.

3. Practical aspect.

The game method allows children to immerse themselves not in the working environment, but, on the contrary, create an atmosphere conducive to learning. During the game, students acquire the skills of speaking in a foreign language, listening, reading and writing. Thanks to the game method, lessons become more interesting and exciting, which improves the quality of education.

The game contributes to the development of emotional and mental characteristics of students. The game provides a person with the opportunity to choose, highlight the most important, and also make quick decisions in a difficult situation. The game allows you to develop a student's interest in learning, which motivates him/her to further in-

depth study of the subject. In addition, while playing, students use new words and expressions in practice, train pronunciation.

During the role-play, each student has a chance to prove themselves and earn a positive mark. In role-playing games, everyone should play their role and be an active partner in oral communication [7].

The debate method, in turn, enables students not only to master all four types of speech activity, but also the means of the language situation, to try to solve the problem in the socio-cultural sphere. This problem requires an independent solution of a particular student, thereby forming an incentive for the educational process. The debate method also helps to involve all students in the learning process, help them express themselves, give them the opportunity to express their point of view.

In conclusion, it can be argued that the above teaching methods reflect the nature of the educational process in which teachers and students interact. These methods are used in teaching a foreign language at school and are aimed at clarifying specific details and achieving practical, educational and developmental goals.

Using an innovative form of teaching English can be very effective and increase the level of knowledge of the material and the motivation of students.

Lessons conducted using innovative forms of education:

- allow you to gain new language experience;
- create a relaxed atmosphere in the classroom, improve interaction between students;
- facilitate the memorization of new information and teach competent speech design;
- create a language environment in which students can apply the acquired skills;
- provide an opportunity to implement the educational goals of training;
- develop interests and motivate students for further learning;
- develops attention, memory, thinking and mental abilities of the student [6].

It can be concluded that the choice of the form of education largely depends on the teacher, as well as on his existing relationship with the students. The correctness of the teacher's choice of the form of education determines the effectiveness of the educational process. The introduction of innovative forms of education increases interest in learning, stimulates motivation, and develops volitional qualities.

The use of only non-traditional forms of education is inappropriate, due to the fact that this leads to a decrease in the effectiveness of training, violates its structure and functions. Ultimately, this can cause a sharp decrease in interest in the subject being studied.

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